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METHOD OF DETECTING LOST OBJECTS IN A SOFTWARE SYSTEM

ABSTRACT

The method supervises the execution of program sections written in an object-oriented programming language. The method comprises starting a program section and creating an object as an instance of a class. In a memory unit, information segments are stored to identify the created object, the information segments are stored for a first time period. The program section is terminated and the information segments stored in the memory unit are removed when the created object is completed and inactive. The memory unit is then scanned to identify information segments that have been stored in the memory unit for a time period longer than the first time period and an alarm signal is triggered.

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